

# felipeamaya FX TD | Visual Effects Artist

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#### Graduate

#### Savannah College of Art and Design

Master of Fine Arts in Visual Effects 2019 - 2021

#### New York Film Academy

3D Animation Conservatory 2015 - 2016

#### Undergraduate

Universidad Jorge Tadeo Lozano Bachelor's Degree in Graphic Design 2006 - 2010



# Skills

# Soft

- Creativity
- Problem-solving
- Leadership
- Resourcefulness
- Time Management
- Organizationall skills
- Collaboration
- Decision Making
- Mentoring
- Quality Control

#### **Technical**

- Proceduralism
- Dynamic Effects
- VEX scripting
- Python scripting
- Tool development
- Look development
- Rendering





#### Episodic and Film

- She Hulk, Disney +
- The Diplomat, Netflix
- The Curse of Bridge Hollow, Netflix
- The Changeling, Apple TV+
- Naomi, The CW
- Echo 3, Apple TV+ Pan Handle, Spectrum Originals
- Queer as Folk, Paramount+
- American Horror Story, FX

# Advertising

- Sperry
- Budweiser (Super Bowl)
- Samsung
- Verizon
- Estée Lauder
- NY Lottery
- Suave
- KISS Nails

# **Select Work Experience**

#### **FuseFX**

#### FX Artist + Mentor

I work as a technical artist developing procedural and dynamic setups for FX in episodic and film projects. Additionally, I am currently part of the internal Pitch Black (Parent company) mentorship program in which I mentor a fellow visual effects artist to grow and thrive professionally within our company and industry.

January 2022 - Present

#### The Artery NYC

#### Houdini Generalist

I worked as an artist producing a variety of procedural solutions and dynamics effects to creative projects within the studio.

Jan 2021 - March 2021

#### Freelance

#### CG Generalist and Graphic Designer

I provided my services as a freelance artist to different clients in need of 3D work or design solutions for diverse projects.

July 2017 - December 2018

#### VRAM FX Inc.

#### CG Generalist and Graphic Designer

I worked directly under the main VFX supervisor to creatively solve artistic and technical challenges that different commercial projects presented. March 2016 - July 2017

#### **Awards**

# Excelsus Laureate Savannah 2022

#### Savannah College of Art and Design

Highest honor received across all programs and disciplines of the university. June 2022

#### Multiple top 3 best entries

# SideFX's Mardini Daily Challenge

1 time daily winner, 5 times in top  $\bar{3}$  daily entries March 2024

Scholarships (Academic Honors, Student Incentive, and SCAD Achievement Graduate)

Savannah College of Art and Design January 2019 - 2021

# Multiple top 3 best entries

# SideFX's Mardini Daily Challenge

Four times in the Top 3 daily entries March 2022



# **Lectures and Events**

# Houdini Battle

#### **NYC Houdini Hive**

Tied for 1st place. Houdini art technical challenge with live audience.

November 2022

# Teleportation Lecture

#### School of Digital Media's Digital Media Club

Guest lecturer and demo for FX technique and execution of a teleportation effect January 2021

# Abducting the Car

#### SideFX's Houdini Hive Education Edition

Lecture about the FX process for a car commercial sequence for a mentored academic project with The Mill NYC

November 2020

# "Técnica Visual"

#### 8vo. Encuentro de Investigación en Diseño Universidad Santo Tomás

Master Class Speaker on visual effects pipeline and production

October 2020



#### **Publications and Exhibitions**

# Stereographic Projections

#### Magix Exhibition 2022

Curated online art exhibition November 2022

# Week 2 Highlights Video

#### SideFX's Mardini Challenge

Artwork featured in the community challenge reel Week 2 Highlights Video: vimeo.com/688603799 March 2022

# Electron Microscope

#### RenderMan's Tutorials Website

Tutorial publication on non-photorealistic shading with RenderMan for Houdini September 2019 - present

#### Ravage Animated Short Film

#### SIGGRAPH's New York City Metro CAF 2016

Participation and Nomination September 2016

#### **New York Film Academy Blog** Online publication and Interview

September 2016 Peppersoul Online Magazine

#### Online Publication and Highlight

December 2016

# Lights Animated Short Film

#### SIGGRAPH's New York City Metro CAF 2015

Participation and Nomination September 2016

# **New York Film Academy Blog**

Online publication and Interview September 2015

#### Bacanika Magazine

Online Video Selection December 2016